

ON ONE OPTIMIZATION ALGORITHM OF SIMULATED ANNEALING WITH NOISE

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Abstract. In this paper we are concerned with global optimization, which can be defined as the problem of finding points on a bounded subset of R^m , in which some real-valued function $f(x)$ assumes its optimal value. We consider here a global optimization algorithm. We present a stochastic approach, which is based on the simulated annealing algorithm. The optimization function $f(x)$ here is discrete and with noise.

Key words: global optimization, simulated annealing.

1. Introduction. We consider one simulated annealing algorithm to search for the global extremum of the function in the discrete optimization problem. Simulated annealing is a stochastic method of finding a global extremum with an asymptotic convergence guarantee in probability. A global minimization problem can be formulated as a pair S, f , where $S = [A, B]^m \subset R^m$ is a bounded set on R^m and $f(x): S \rightarrow R$ is an m -dimensional real-valued function, i.e., $x = (x^1, \dots, x^m) \in S = [A, B]^m \subset R^m$, $A = (A^1, \dots, A^m)$, $B = (B^1, \dots, B^m)$, where $A^i \leq x^i \leq B^i$ and x^i, A^i, B^i , $i = \overline{1, m}$, take integer values. The problem now is to find a point $x_{\min} \in S$, such that $f(x_{\min})$ be globally minimal on S .

Let us denote the set $N(x_j) \subset S$ as a set of neighbors of $x_j = (x_j^1, \dots, x_j^m)$, ($x_j \notin N(x_j)$) and $N(x_j^k) \subset S$ as a set of neighbors of x_j^k , $k = \overline{1, m}$, ($x_j^k \notin N(x_j^k)$).

The search for the global minimum of $f(x)$ can be performed in such a manner: the n -th step of the algorithm is as follows:

$$x_n^i = x_{n-1}^i + \xi^i, \quad n = 1, 2, \dots, \quad i = \overline{1, m}, \quad (1)$$

where ξ^i , $i = \overline{1, m}$, are integers taking values with some probabilities:

1) ξ^i , $i = \overline{1, m}$, are random numbers taking integer values in the set $\{-1, 0, 1\}$; $P\{\xi^i = 0, i = \overline{1, m}\} = 0$, and the probability for any other combination ξ^i , $i = \overline{1, m}$, to appear is equal to $1/(3^m - 1)$;

2) $\xi^i \in S^i = \{A^i - x_{n-1}^i, A^i + 1 - x_{n-1}^i, \dots, B^i - x_{n-1}^i\} - \{0\}$, $i = \overline{1, m}$, with the same probability $p_i = 1/(B^i - A^i)$, i.e. $N(x_{n-1}) = S \setminus \{x_n\}$;

3) $P\{\xi^k = -1\} = P\{\xi^k = 1\} = \frac{1}{2}$, $\xi^i = 0$, $i = 1, 2, \dots, k-1, k+1, \dots, m$, i.e. we describe the transition to the next (neighboring) point along the coordinate k ;

4) $\xi^k \in S^k = \{A^k - x_{n-1}^k, A^k + 1 - x_{n-1}^k, \dots, B^k - x_{n-1}^k\} - \{0\}$ with the probability $p_k = 1/(B^k - A^k)$, $\xi^i = 0$, $i = 1, 2, \dots, k-1, k+1, \dots, m$, i.e., we describe the transition to any point of the set $S = [A, B]^m$ with the same probability, i.e., all the points of set S are the neighbors along the given coordinate k (see Dzemyda *et al.*, 1990).

The probability of transition to the point x_n is defined by the formula:

$$P\{x_n\} = \begin{cases} 1, & \text{as } f(x_n) < f(x_{n-1}), \\ \exp\left\{-\frac{f(x_n) - f(x_{n-1})}{T_n}\right\}, & \text{as } f(x_n) \geq f(x_{n-1}), \end{cases} \quad (2)$$

and as $x_n \in N(x_{n-1})$ in the cases 1) and 2); and x_n such that $x_n^k \in N(x_{n-1}^k)$ in the cases 3) and 4). $P\{x_n\} = 0$, as $x_n \notin N(x_{n-1})$ and $x_n^k \notin N(x_{n-1}^k)$.

Equality (2) means that $P\{x_n\} = 1$ for $f(x_n) < f(x_{n-1})$; in the other case, as $f(x_n) \geq f(x_{n-1})$, a random number $\eta \in [0, 1]$ is generated, and as $\eta < \exp\left\{-\frac{f(x_n) - f(x_{n-1})}{T_n}\right\}$, we take a new point x_n ; as $\eta \geq \exp\left\{-\frac{f(x_n) - f(x_{n-1})}{T_n}\right\}$, we stay at the point x_{n-1} .

Note that $x_n^i = A^i$, as $x_{n-1}^i = B^i$, $\xi^i = 1$; and $x_n^i = B^i$, as $x_{n-1}^i = A^i$, $\xi^i = -1$. $T_n = c/\ln[\ln(1 + n_0 + n)]$, $n = 1, 2, \dots$, is the number of a step, c is a positive constant, n_0 is a constant from $[1, \infty)$.

Algorithm (1), (2) is a special case of algorithms, described by Metropolis *et al.* (1953) and Mitra *et al.* (1986).

Theorem 1. If $T_n \leq T_{n-1}$, $\lim_{n \rightarrow \infty} T_n = 0$, where $T_n = c/\ln[\ln(1 + n_0 + n)]$, and $c \geq r \cdot L$, then the simulated annealing algorithm (1), (2) converges in probability to the global minimum of $f(x)$, i.e., $\lim_{n \rightarrow \infty} P\{|x_n - q| < \varepsilon\} = 1$, where q is in the set of all the points which are the global minima of $f(x)$.

Here in the cases 1) and 2) of algorithm (1), (2)

$$r = \min_{x_i \in (S \setminus S_m)} \max_{x_j \in S} \left[\sum_{k=1}^m (x_i^k - x_j^k)^2 \right]^{1/2},$$

$$S_m = \{x_i \in S \mid f(x_j) \leq f(x_i), \forall x_j \in N(x_i)\},$$

$$L = \max_{x_i \in S} \max_{x_j \in N(x_i)} |f(x_i) - f(x_j)|;$$

and in the cases 3) and 4)

$$r = \min_{x_i \in (S \setminus S_m)} \max_{x_j \in S} \left[\sum_{k=1}^m (x_i^k - x_j^k)^2 \right]^{1/2},$$

$$S_m = \{x_i \in S \mid f(x_j) \leq f(x_i), \forall x_j : x_j^k \in N(x_i^k)\},$$

$$L = \max_{x_i \in S} \max_{x_j : x_j^k \in N(x_i^k)} |f(x_i) - f(x_j)|.$$

The proof of Theorem 1 is presented by Senkieniė (1994).

2. Theoretical knowledge. Simulated annealing algorithm (1), (2) is defined as a Markov chain $\{x_n\}$, $n = 1, 2, \dots$, with the probability of transition (2). Usually a simulated annealing algorithm is defined as a Markov chain $\{x_n\}$ with the probability of transition:

$$P\{x_{n+1} = x_j \mid x_n = x_i\} = \begin{cases} \frac{q_{ij}}{q_i}, & \text{as } f(x_j) - f(x_i) < 0, \\ \frac{q_{ij}}{q_i} \exp\left\{-\frac{f(x_j) - f(x_i)}{T_n}\right\}, & \text{as } f(x_j) - f(x_i) \geq 0, \end{cases} \quad (3)$$

where $x_i, x_j \in S$, $i \neq j$, $x_j \in N(x_i)$, $\frac{q_{ij}}{q_i}$ is a probability of generating a point $x_j \in N(x_i)$ from the point $x_i \in S$ ($\frac{1}{q} \sum_{x_j \in N(x_i)} \frac{q_{ij}}{q_i} = 1$) (see Mitra *et al.*, 1986; Gelfand and Mitter, 1989).

In some physical problems the difference of energy $f(x_j) - f(x_i)$ can be calculated only with noise η_n (see Gelfand and Mitter, 1989). Then the simulated annealing algorithm is defined as a Markov chain with the following transition probability:

$$\begin{aligned}
& P\{x_{n+1} = x_j \mid x_n = x_i\} \\
&= \begin{cases} \frac{q_{ij}}{q_i}, & \text{as } f(x_j) - f(x_i) + \eta_n < 0, \\ \frac{q_{ij}}{q_i} \exp \left\{ \frac{f(x_j) - f(x_i) + \eta_n}{T_n} \right\}, & \text{as } f(x_j) - f(x_i) + \eta_n \geq 0. \end{cases} \quad (4)
\end{aligned}$$

Denote that the noise η_n is random variables of normal distribution with mean 0 and variance σ^2 . Then (see Gelfand and Mitter, 1989), if $T_n \rightarrow 0$ and $\sigma_n = o(T_n)$ as $n \rightarrow \infty$, in both cases the denote Markov chains of simulated annealing are equivalent and the theorem of convergence of simulated annealing algorithm in probability to the global minimum of $f(x)$ with noise is correct only if this convergence to the global minimum of the function $f(x)$ without noise is correct.

3. Fundamental results. Let the optimized function $f(x)$ can be measured with noise, i.e. the difference $f(x_n) - f(x_{n-1})$, $n = 1, 2, \dots$, in (2) can be calculated only with noise η_n , where η_n is random variables of normal distribution with mean 0 and variance σ_n^2 . Then the presented simulated annealing algorithm (1) is defined as a Markov chain $\{x_n\}$, $n = 1, 2, \dots$, with the following transition probability:

$$P\{x\} = \begin{cases} 1, & \text{as } f(x_n) - f(x_{n-1}) + \eta_n < 0, \\ \exp \left\{ -\frac{f(x_n) - f(x_{n-1}) + \eta_n}{T_n} \right\}, & \text{as } f(x_n) - f(x_{n-1}) + \eta_n \geq 0, \end{cases} \quad (5)$$

and as $x_n \in N(x_{n-1})$. $P\{x_n\} = 0$, as $x_n \notin N(x_{n-1})$.

We formulate a theorem analogous to Theorem 1, where the difference of the function $f(x_n) - f(x_{n-1})$, $n = 1, 2, \dots$ is measured with noise η_n , $n = 1, 2, \dots$

Theorem 2. If $T_n \leq T_{n-1}$, $\lim_{n \rightarrow \infty} T_n = 0$, where $T_n = c/\ln[\ln(1 + n_0 + n)]$, $c \geq r \cdot L$ and $\sigma_n = o(T_n)$, as $n \rightarrow \infty$, then simulated annealing algorithm (1), (5) converges in probability to the global minimum of $f(x)$ only if simulated annealing algorithm (1), (2) converges in probability to the global minimum of $f(x)$. (Constants r and L are in the definition of Theorem 1).

The proof of Theorem 2 follows from the papers of Senkienė (1994), Senkienė (1996) and Gelfand and Mitter (1989).

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**APIE VIENĄ FUNKCIJOS, STEBIMOS SU TRIUKŠMU,
OPTIMIZACIJOS ALGORITMĄ**

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Straipsnyje nagrinėjamas vienas globalinės optimizacijos algoritmas funkcijos minimumui surasti vadinamas "simulated annealing" algoritmu. Optimizuojama funkcija čia yra diskretinė ir stebima su triukšmu.